MWST Singles Tournaments Format

MWST Qualifying consists of 5 match games and a 6th match game position round. Lane assignments for match play are determined by the Tournament Director. Bowlers starting on the left lane will move left after each game and bowlers starting on the right lane will move right after each game. Lane moves will be determined by the Tournament Director based on the number of entries and lanes available. Each player alternates starting lanes (odd or even) each game. Each victory in the match play is worth 30 bonus pins (15 pins to each player on a tie) to be added to their cumulative pin total. At the completion of all match play rounds (including the 6th game position round) the seven highest players (based on total pinfall plus bonus pins) enter the single elimination match play finals.

In the event of a tie after five matches (prior to the position round) the following procedure is followed to determine which bowler competes against the higher-ranking position:

1st - the bowler that won the regular match between themselves

2nd - total actual pinfall 3rd - flip of a coin

In the event of a tie after 6 matches in positions 1-7 a 9th and 10th frame roll-off determines the tie breaker prior to the start of the single elimination matches. If either player fails to show up for the roll-off, she forfeits the roll-off. Total pinfall determines the winner. The Tournament Director selects the lanes on which the roll-off takes place.

In the event of a tie score in positions 8-last cash, the tie is recorded and the prize money for the positions involved is divided equally between the contestants.

